— Sound Staff —

Music Composer
Masahiro Aoki
Hideyuki Fukasawa
Keiki Kobayashi
Takatsugu Wakabayashi
Zac Zinger

Sound Director & Music Producer
Yukinori Kanda (CAPCOM)

Production Coordinator
Koji Suga (Harmonics International)
Masako Suga (Harmonics International)
Tomoko Akaboshi (Harmonics International)
Sei Sato (Office Without)

— Recording Session —

Violin Solo
Satoshi Setsune

— Mixing Session —

Mixing & Protools Operating
Mitsunori Aizawa (Sign Sound)

Coordinator
Mitsunori Imoto (Sign Sound)

— Mastering Session —

Pre Mastering
Yukinori Kanda (CAPCOM)

Mastering Engineer
YASUJI YASMAN MAEDA (Bernie Grundman MASTERING)

Mastering Studio
Bernie Grundman MASTERING

Composed By

Masahiro Aoki
DISC 1 : TRACK 1～5, 8, 9, 16, 17 DISC 2 : TRACK 6, 24～27

Capcom Sound Team / Re-Arranged By Masahiro Aoki
DISC 2 : TRACK 7, 12, 13, 15, 16, 21

Hideyuki Fukasawa
DISC 1 : TRACK 6, 7, 14, 15, 18, 19 DISC 2 : TRACK 5, 17, 20, 23

Capcom Sound Team / Re-Arranged By Hideyuki Fukasawa
DISC 2 : TRACK 10, 11

Keiki Kobayashi
DISC 1 : TRACK 10, 11 DISC 2 : TRACK 1～4, 14, 18, 22

Capcom Sound Team / Re-Arranged By Keiki Kobayashi
DISC 2 : TRACK 8, 9

Takatsugu Wakabayashi
DISC 1 : TRACK 12, 13

Zac Zinger
DISC 1 : TRACK 20, 21

Capcom Sound Team / Re-Arranged By Zac Zinger
DISC 2 : TRACK 19

— CD Product Session —

Product Manager
Tetsuya Ohno (CAPCOM)

Product Coordinator
Daisuke Hasegawa (CAPCOM)

Package Coordinator
Takako Hayakawa (MEMORY-TECH CORPORATION)

Package Art Direction & Design
Shinsuke Suda (T&M Creative)

Illustration
BENGUS

Special Thanks
Tomoya Takase (CAPCOM)
Izuru Matsumoto (CAPCOM)
Makiko Nakajima (CAPCOM)
"STREET FIGHTER V" Research & Development Staff
ALL CAPCOM STAFF

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STREET FIGHTER V

ORIGINAL SOUNDTRACK